LONG EATON BOWLS AND BENEVOLENT ASSOCIATION

BALMORAL TROPHY RULES

- Only affiliated Clubs will be entitled to enter this competition and only registered league players will be permitted to play. Any team infringing this rule will suffer one quarter of their total shots to be deducted from their total score, fractions to be taken into account and the match result amended accordingly.
- 2. Unless otherwise stated all games to be played in accordance with the laws of the game as defined in the current edition of the Laws on the Sport of Bowls.
- 3. All matches to be played on the basis of a knockout draw, both opposing teams being responsible for arranging match dates. The final to be played on a date agreed between the two teams on a green also agreed between the two clubs involved. If agreement is not reached, the competition secretary will decide when and where.
- 4. In all matches two rinks of four players will normally form a team of 8 to play 21 ends. One rink to be played at each home green. If at the time a match is due to commence the 16 players are not available the match may be commenced with a minimum of 6 players on either side. Three may play against four or three against three on any rink and league rules will apply in the format of bowling and the scoring and again fractions will be taken into account. There is to be no trial end except in the final when trial ends will be played.
- 5. Winners to be decided on the side with the highest number of shots scored and in the event of a tie after 21 ends an extra end for one rink shall be played. For the avoidance of doubt before the game commences Club Captains to decide which rink will play the extra end and which Club will have the jack on that end.
- 6. Dress for the Final to be Whites, otherwise, Greys shall be worn.
- 7. In the event of the match being postponed due to inclement weather, Club Captains to make alternative arrangements by mutual consent.
- 8. If one rink of a match has to be abandoned due to inclement weather by either the groundsman stating the green is unfit for play or the two captains agreeing no further play is possible, if at least 14 ends have been played on that rink, the score and result on that rink shall stand. Play continues on the other rink (which may well be at another location) until the allocated 21 ends have been played and then the scores on both rinks added together to decide the winner. If play becomes impossible on the second rink, provided at least 14 ends have been played, the result will stand. If less than 14 ends can be played on either rink, the game must be replayed.